

4-H Record Keeping Terms

Ideas for Citizenship and Leadership

Local = your 4-H club

County = involves other 4-H clubs in your same county

District = involves other 4-H'ers and activities within Meadowlark Extension District

Area = involves 4-H'ers from counties neighboring Meadowlark District (Northeast Kansas)

State = involves 4-H'ers from all counties in Kansas

Interstate, National and International opportunities are also available

CITIZENSHIP

Citizenship means helping out in your community and serving others without compensation. The 4-H'ers primary goal is to benefit someone else.

4-H Club Citizenship Examples: host a meeting, lead pledges, serve on a committee, work with club on community service or fund raising project, 4-H'ers for 4-H donation, National 4-H Week promotion.

4-H County/District Citizenship Examples: herdsmanship, hosting exhibit building, working in 4-H foodstand, cleaning show rings and wash racks, pre and post fair clean up, work at foodsale fund-raiser.

4-H Citizenship Project examples:

Help a new 4-H member with his/her project

Serve on a committee to plan Fashion Day, decorations, or bake sale

Be a judge's or livestock show helper in your project area at county fair

Help at a workshop or weigh-in related to your project

Volunteer at a community event related to your project such as Safety Fair, Oktoberfest, Labor Day

Construct or paint club owned gates (or barns) for your livestock project area

Recycle articles related to your project

Take your project to show the people at a nursing home, preschool, day care, library, etc.

Make a donation to charity, care facility, food pantry, needy family, fund-raiser, etc.

Volunteer at Humane Society, clothing exchanges, Salvation Army, food pantry

Make a gift for someone related to your project

Care for animals, yard, garden, etc. for friends or neighbors while they are away

Plant flowers, bake a cake, decorate tray favors, volunteer to baby sit, make bird feeders.

Collect donations or walk for Relay for Life.

LEADERSHIP

Leadership is having major responsibility for guiding the planning and carrying out of an activity to help a group attain its goal. Leadership is the process of determining needs, exploring resources, setting goals, planning action, and evaluating. The 4-H'ers main goal is to develop skills related to leadership. These skills could include teaching another person or a group skills or information and includes organizing or coordinating an activity, event, or meeting, selecting and preparing materials, and selecting presenters. Key words that show leadership include plan, facilitate, conduct, teach, guide, and lead.

4-H Club Leadership Examples: club officer, committee chairman for fund raiser, community service project, educational activity, club booth, family activity, fun activity, lead recreation, schedule workers for club responsibilities at fair.

County/District 4-H Leadership Examples: County 4-H Council, camp counselor, Ambassador, lead recreation at a county/district event, have major responsibility at a county event such as Club Day, Officer Training, or record keeping workshop.

4-H Leadership Project Examples:

- Serve as a junior (teen or youth) leader in your project (club, county, district or state)
- Plan a project workshop, field trip, guest speaker etc... for your project
- Be committee chairman or active member for a club or county/district 4-H project activity or fair
- Teach a group about your project
- Create an educational activity for use by other 4-H'ers (kit, game, information sheet, etc.)
- Facilitate with community groups to involve 4-H'ers who are in the project
- Conduct an evaluation or judging event, serve as a judge
- Take responsibility for an event
- Lead activities in project related activities, events or judging contest

GOALS AND LEARNING EXPERIENCES

GOALS - For success in Leadership and Citizenship, keep in mind the need for strong, well planned, specific and measureable goals. With goals - a 4-H member states action (how), results (what), and timetable (when) that he/she would like to accomplish in a project during the current club year. Member should have control of goal.

LEARNING EXPERIENCES - What a member does and learns while working towards his/her goals in a 4-H project or by participating in a 4-H activity. Project guides have ideas of learning experiences. If a fair exhibit is part of your project, it is the "what I did" and/or "what I learned" in preparing the exhibit. Other examples include:

- Attending a project workshop or class
- Doing research (books, computer, people) on a topic related to the project
- Learning new skills, practicing skills, or expanding skills related to the project
- Decision-making process in selecting or purchasing an item or items related to the project
- Developing skills in keeping accurate financial records.